**Amendments to the Abstract:** 

Please replace the abstract with the following new abstract:

- - Music game program stored in a computer readable medium for causing a

computer to output music data that corresponds to music, selected by a player, through

an input device from a sound output device. The program also causes the computer to

execute a procedure for displaying, on a display, a background image that corresponds

to the music data. A computing a demand command invites a user to operate a specific

key in correspondence with partial song data. Each demand command is produced as

a command image which corresponds to each key. The command images are

displayed in the order of playback of the partial song data and move on the display. A

procedure for judging determines whether or not keys were operated with a

predetermined timing. A procedure is also provided for outputting partial song data in

which playback pitch is changes according to the result of the judgment procedure. - -

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